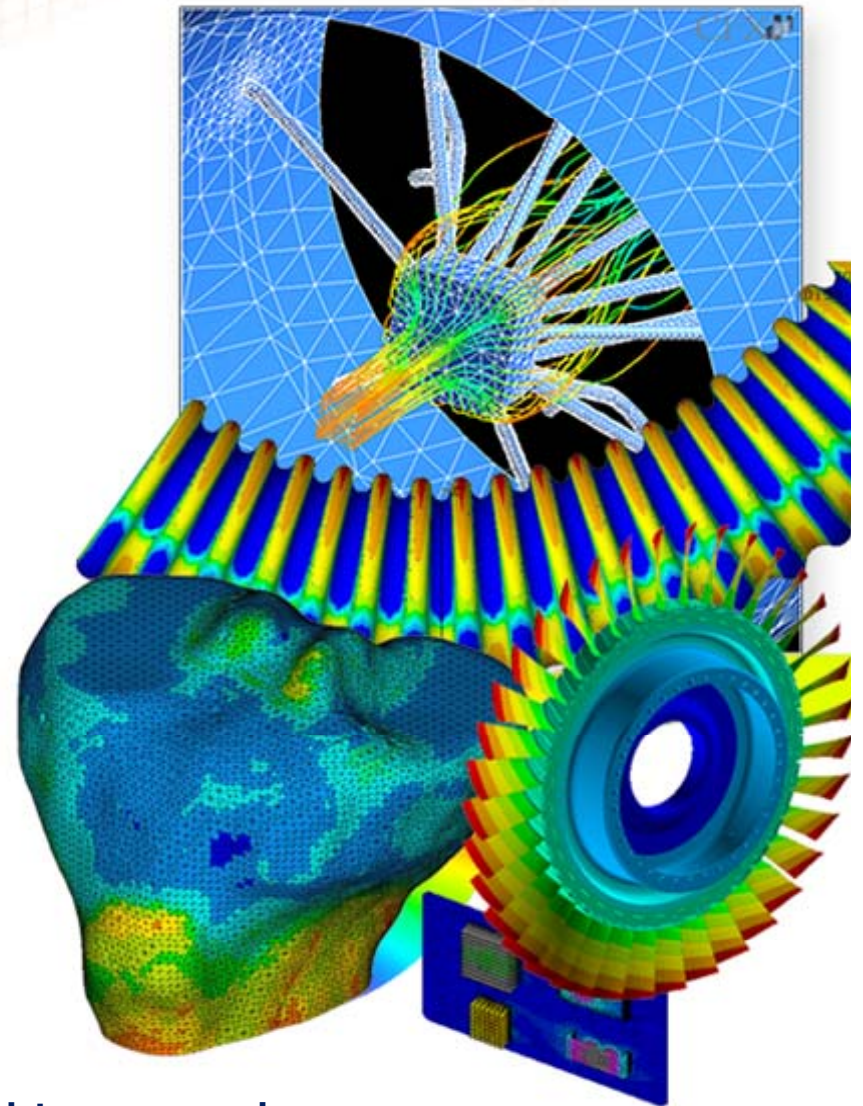


ANSYS Element Selection eLearning

Peter Barrett
October 2012



- What is the best element type(s) for my analysis?
 - **Best Answer - It depends!**

- **What is the goal of the analysis?**
 - Displacements, temperatures, mode shapes, nominal strength, fatigue life, stresses from fluid structure interaction, etc.

- **What are the shapes of my parts/assembly?**
 - What types of symmetry can I take advantage of?
 - Is it long and slender where beams might be useful?
 - Thin walled where Shell or Solid-Shell elements can be used?
 - Should I model the full assembly in one shot or use submodeling and/or substructuring?

- **What type of computational requirements are needed?**
 - Linear vs. Nonlinear, Static vs. Dynamic, Time Domain vs. Freq. Domain?
 - The more complex the analysis, the fewer elements can be effectively solved

ANSYS V11 – 186 Elements Available!



Element Library

- LINK1
- BEAM3
- BEAM4
- SOLID5
- COMBIN7
- LINK8
- INFIN9
- LINK10
- LINK11
- CONTACT12
- PLANE13
- COMBIN14
- PIPE16
- PIPE17
- PIPE18
- PIPE20
- MASS21
- BEAM23
- BEAM24
- PLANE25
- MATRIX27
- SHELL28
- FLUID29
- FLUID30
- LINK31
- LINK32
- LINK33
- LINK34
- PLANE35
- SOURC36
- COMBIN37
- FLUID38
- COMBIN39
- COMBIN40

- SHELL41
- PLANE42
- SHELL43
- BEAM44
- SOLID45
- SOLID46
- INFIN47
- MATRIX50
- CONTACT52
- PLANE53
- BEAM54
- PLANE55
- SHELL57
- PIPE59
- PIPE60
- SHELL61
- SOLID62
- SHELL63
- SOLID65
- PLANE67
- LINK68
- SOLID69
- SOLID70
- MASS71
- PLANE75
- PLANE77
- PLANE78
- FLUID79
- FLUID80
- FLUID81
- PLANE82
- PLANE83
- SOLID87
- VISCO88
- VISCO89
- SOLID90

- SHELL91
- SOLID92
- SHELL93
- CIRCU94
- SOLID95
- SOLID96
- SOLID97
- SOLID98
- SHELL99
- VISCO106
- VISCO107
- VISCO108
- TRANS109
- INFIN110
- INFIN111
- INTER115
- FLUID116
- SOLID117
- HF118
- HF119
- HF120
- PLANE121
- SOLID122
- SOLID123
- CIRCU124
- CIRCU125
- TRANS126
- SOLID127
- SOLID128
- FLUID129
- FLUID130
- SHELL131
- SHELL132
- FLUID136
- FLUID138
- FLUID139

- FLUID133
- FLUID141
- FLUID142
- ROM144
- PLANE145
- PLANE146
- SOLID147
- SOLID148
- SHELL150
- SURF151
- SURF152
- SURF153
- SURF154
- SURF156
- SHELL157
- LINK160
- BEAM161
- PLANE162
- SHELL163
- SOLID164
- COMBI165
- MASS166
- LINK167
- SOLID168
- TARGE169
- TARGE170
- CONTA171
- CONTA172
- CONTA173
- CONTA174
- CONTA175
- CONTA176
- CONTA177
- CONTA178
- PRETS179
- LINK180
- SHELL181

- PLANE182
- PLANE183
- MPC184
- MPC184-Link/Beam
- MPC184-Slider
- MPC184-Revolute
- MPC184-Universal
- MPC184-Slot
- MPC184-Point
- MPC184-Translation
- MPC184-Cylindrical
- MPC184-Planar
- MPC184-Weld
- MPC184-Orient
- MPC184-Spherical
- MPC184-General
- SOLID185
- SOLID186
- SOLID187
- BEAM188
- BEAM189
- SOLSH190
- SOLID191
- INTER192
- INTER193
- INTER194
- INTER195
- MESH200
- FOLLOW201
- INTER202
- INTER203
- INTER204
- INTER205
- SHELL208
- SHELL209
- COMBI214

- SHELL209
- COMBI214
- PLANE223
- SOLID226
- SOLID227
- PLANE230
- SOLID231
- SOLID232
- SURF251
- SURF252
- REINF265
- SHELL281

Note:
Some Beam, Pipe, Spar, Shell, Solid elements were removed or changed to legacy after this release.

Although undocumented these elements remain in the code but require users to have access to V11 help or older documentation to use.

ANSYS V14 – 166 Elements Available!



- ▢ SOLID5
- ▢ INFIN9
- ▢ LINK11
- ▢ PLANE13
- ▢ COMBIN14
- ▢ MASS21
- ▢ PLANE25
- ▢ MATRIX27
- ▢ SHELL28
- ▢ FLUID29
- ▢ FLUID30
- ▢ LINK31
- ▢ LINK33
- ▢ LINK34
- ▢ PLANE35
- ▢ SOURC36
- ▢ COMBIN37
- ▢ FLUID38
- ▢ COMBIN39
- ▢ COMBIN40
- ▢ SHELL41
- ▢ INFIN47
- ▢ MATRIX50
- ▢ PLANE53
- ▢ PLANE55
- ▢ SHELL61
- ▢ SOLID62
- ▢ SOLID65
- ▢ LINK68
- ▢ SOLID70

- ▢ MASS71
- ▢ PLANE75
- ▢ PLANE77
- ▢ PLANE78
- ▢ FLUID79
- ▢ FLUID80
- ▢ FLUID81
- ▢ PLANE83
- ▢ SOLID87
- ▢ SOLID90
- ▢ CIRCU94
- ▢ SOLID96
- ▢ SOLID97
- ▢ SOLID98
- ▢ INFIN110
- ▢ INFIN111
- ▢ INTER115
- ▢ FLUID116
- ▢ HF118
- ▢ HF119
- ▢ HF120
- ▢ PLANE121
- ▢ SOLID122
- ▢ SOLID123
- ▢ CIRCU124
- ▢ CIRCU125
- ▢ TRANS126
- ▢ FLUID129
- ▢ FLUID130
- ▢ SHELL131
- ▢ SHELL132

- ▢ FLUID136
- ▢ FLUID138
- ▢ FLUID139
- ▢ FLUID141
- ▢ FLUID142
- ▢ ROM144
- ▢ SURF151
- ▢ SURF152
- ▢ SURF153
- ▢ SURF154
- ▢ SURF156
- ▢ SHELL157
- ▢ SURF159
- ▢ LINK160
- ▢ BEAM161
- ▢ PLANE162
- ▢ SHELL163
- ▢ SOLID164
- ▢ COMBI165
- ▢ MASS166
- ▢ LINK167
- ▢ SOLID168
- ▢ TARGE169
- ▢ TARGE170
- ▢ CONTA171
- ▢ CONTA172
- ▢ CONTA173
- ▢ CONTA174
- ▢ CONTA175
- ▢ CONTA176
- ▢ CONTA177

- ▢ CONTA178
- ▢ PRETS179
- ▢ LINK180
- ▢ SHELL181
- ▢ PLANE182
- ▢ PLANE183
- ▢ MPC184
- ▢ MPC184-Link/Beam
- ▢ MPC184-Slider
- ▢ MPC184-Revolute
- ▢ MPC184-Universal
- ▢ MPC184-Slot
- ▢ MPC184-Point
- ▢ MPC184-Translator
- ▢ MPC184-Cylindrical
- ▢ MPC184-Planar
- ▢ MPC184-Weld
- ▢ MPC184-Orient
- ▢ MPC184-Spherical
- ▢ MPC184-General
- ▢ MPC184-Screw
- ▢ SOLID185
- ▢ SOLID186
- ▢ SOLID187
- ▢ BEAM188
- ▢ BEAM189
- ▢ SOLSH190
- ▢ INTER192
- ▢ INTER193
- ▢ INTER194
- ▢ INTER195

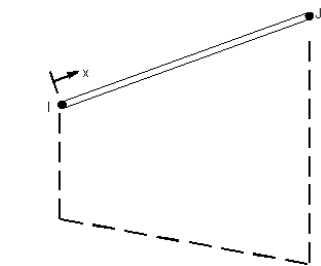
- ▢ MESH200
- ▢ FOLLOW201
- ▢ INTER202
- ▢ INTER203
- ▢ INTER204
- ▢ INTER205
- ▢ SHELL208
- ▢ SHELL209
- ▢ CPT212
- ▢ CPT213
- ▢ COMBI214
- ▢ CPT215
- ▢ CPT216
- ▢ CPT217
- ▢ FLUID220
- ▢ FLUID221
- ▢ PLANE223
- ▢ SOLID226
- ▢ SOLID227
- ▢ PLANE230
- ▢ SOLID231
- ▢ SOLID232
- ▢ PLANE233
- ▢ SOLID236
- ▢ SOLID237
- ▢ HSFLD241
- ▢ HSFLD242
- ▢ SURF251
- ▢ SURF252
- ▢ REINF263
- ▢ REINF264

- ▢ REINF265
- ▢ SOLID272
- ▢ SOLID273
- ▢ SOLID278
- ▢ SOLID279
- ▢ SHELL281
- ▢ SOLID285
- ▢ PIPE288
- ▢ PIPE289
- ▢ ELBOW290
- ▢ USER300

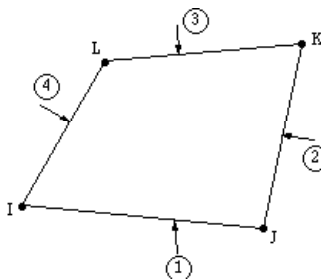
Note:
Many new elements have been added since V11 including new surface effect and advanced piping elements

Element Types define the active DOF

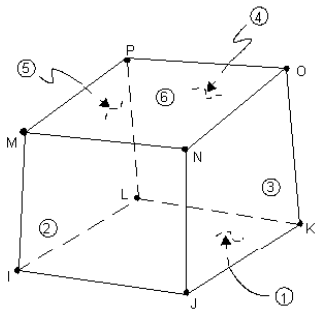
- The DOFs at a node are a function of the element type connected to the node.
 - *Be careful about the number of degrees of freedom generated in large beam/shell models since 6 degrees of freedom are created at each node*



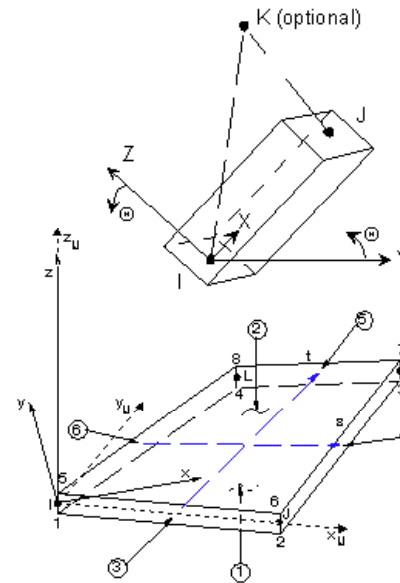
3-D Spar (Pin Joints)
UX, UY, UZ



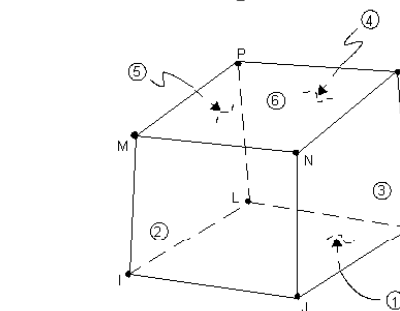
2-D or Axisymmetric Solid
UX, UY



3-D Structural Solid
UX, UY, UZ



3-D Beam
UX, UY, UZ, ROTX, ROTY, ROTZ



3-D Quadrilateral Shell
UX, UY, UZ, ROTX, ROTY, ROTZ

3-D Thermal Solid
TEMP

- FEA solves for DOF values **only** at nodes.
- An element **shape function** is the “shape” of the results within the element.
- Most elements fall within two categories:
 - Linear or lower-order elements:
 - Corner or end nodes only.
 - Assume a linear variation of DOF values within element.
 - (Using enhanced strain for quad/brick shapes will add extra shapes for bending)
 - Only allows straight sides. Curves are faceted.
 - Quadratic or higher-order:
 - Corner or end nodes and mid-side nodes.
 - Assume a quadratic variation of DOFs within element.
 - Allows for modeling of curved boundaries

- Element Usage

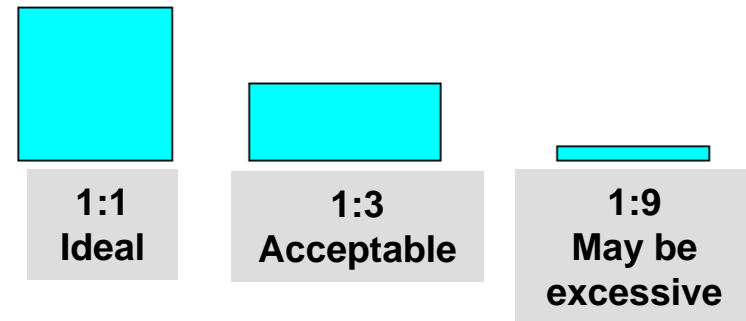
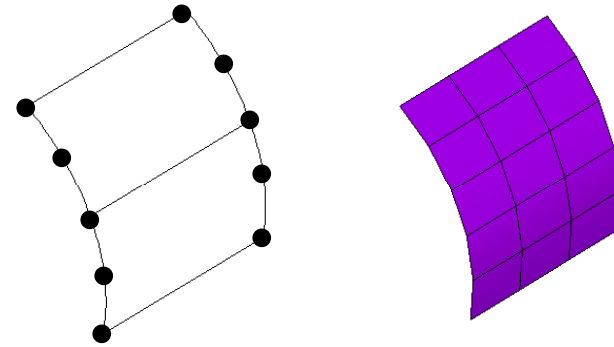
- For curved surfaces use higher order curved elements, especially for contact problems

- Quadrilateral elements are preferred over triangular elements, particularly for well-shaped geometry.

- For very large strain problems using triangles can prevent element distortion

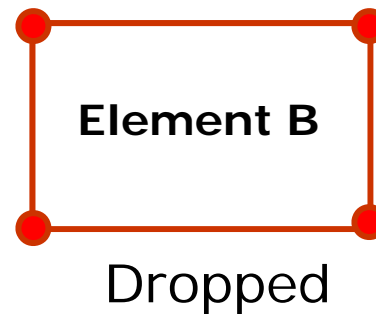
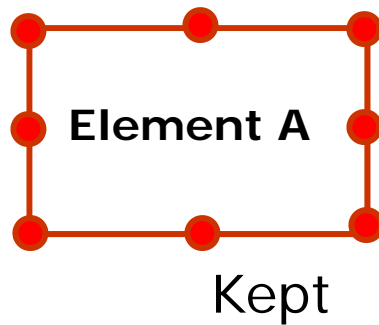
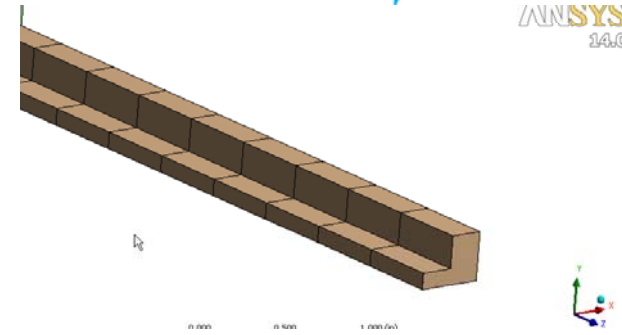
- Avoid high aspect ratio of the element sides.

- Need to also consider the gradient across the element to determine the accuracy of the response



Define Element Types

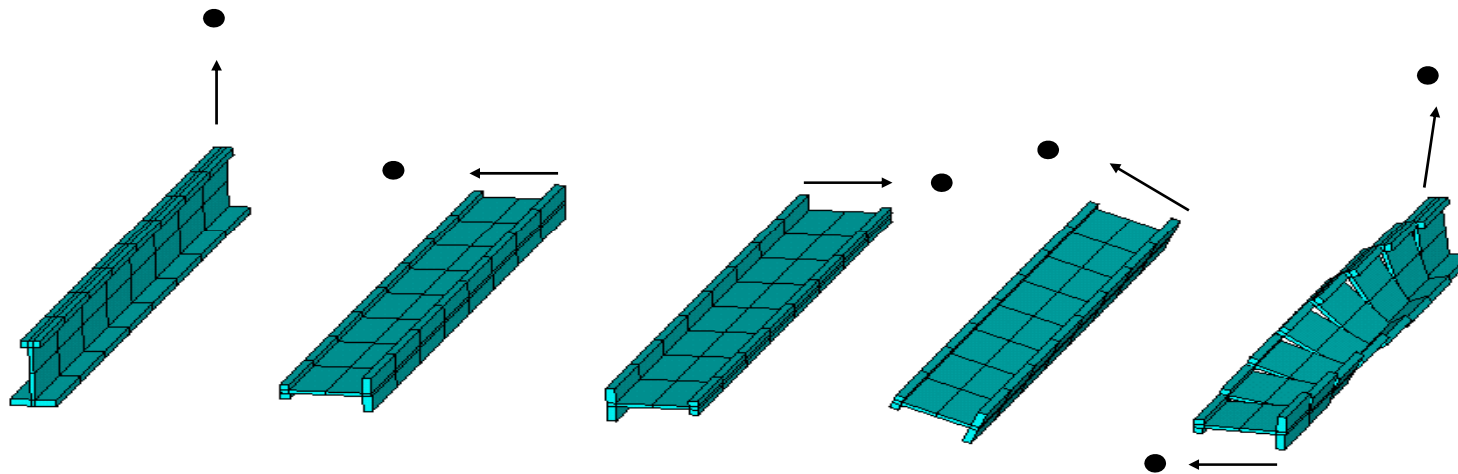
- Beam Elements:
 - Meshing of Line Bodies or Lines or through direct node and element generation
 - Using a third node or orientation key point to orient
 - View “/ESHAPE” to check the X-sect orientation
- Shell Elements:
 - Meshing of surface bodies / Areas
 - Element types controlled by assignment or advanced mesh settings. Use consistent normals
- Solid Element Midside Nodes:
 - Program controlled (default), dropped, or kept.



Details of "Mesh"	
Defaults	
Physics Preference	Mechanical
Relevance	100
Advanced	
Relevance Center	Coarse
Element Size	Default
Shape Checking	Standard Mechanical
Solid Element Midside Nodes	Program Controlled
Straight Sided Elements	No
Initial Size Seed	Active Assembly
Smoothing	Low
Transition	Fast
Statistics	
Nodes	9042
Elements	4962

Why Use Beam Elements?

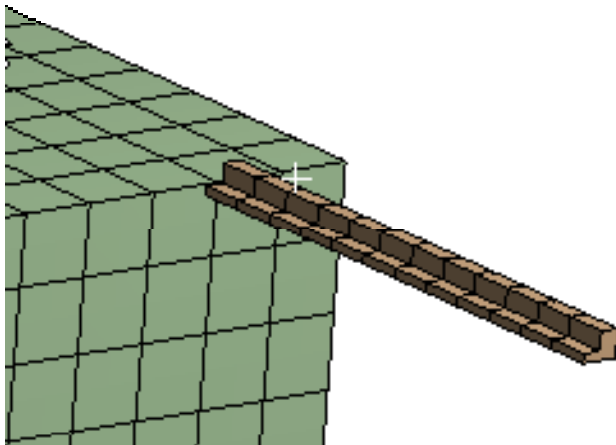
- Advantages:
 - Fast to solve, Follow Beam Theory, Less results data, Forces and moments and linearized stresses directly available
- Disadvantages:
 - Cannot account for local stress concentrations, More difficult to define, Limited to constant or linear tapered cross-sections
- Common Errors
 - Cross-Section not oriented correctly
 - Insufficient constraints when used in conjunction with shell and solid elements



Why Use Beam Elements?



- Common Modeling Issues
 - BEAM 188: KEYOPT(3) Shape functions along the length:
 - 0 -- Linear (default) *Recommend either 2 -- Quadratic or 3 -- Cubic (beam theory)*
 - Mechanical defaults to Keyopt (3) = 2
 - BEAM 188/189 Section Controls
 - The # of integration points in each cross section can greatly influence solution time and results file size (**Main Menu>Preprocessor>Sections>Beam>Common Sections > secdata**)
 - For linear materials use a coarse cross-section mesh; to capture plasticity a refined cross section mesh might be needed.
 - Model connections correctly (Fully fixed vs. pinned vs. partial moment release)



```
*** ERROR ***                               CP =      4.984   TIME= 09:36:36
A small negative equation solver pivot term has been encountered at the
ROT2 degree of freedom of node 2870.  Check for an insufficiently
constrained model.

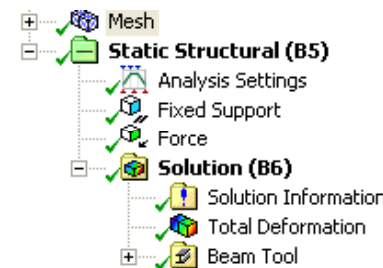
NUMBER OF WARNING MESSAGES ENCOUNTERED=      2
NUMBER OF ERROR   MESSAGES ENCOUNTERED=      1
```

ANSYS Beam Elements Tips



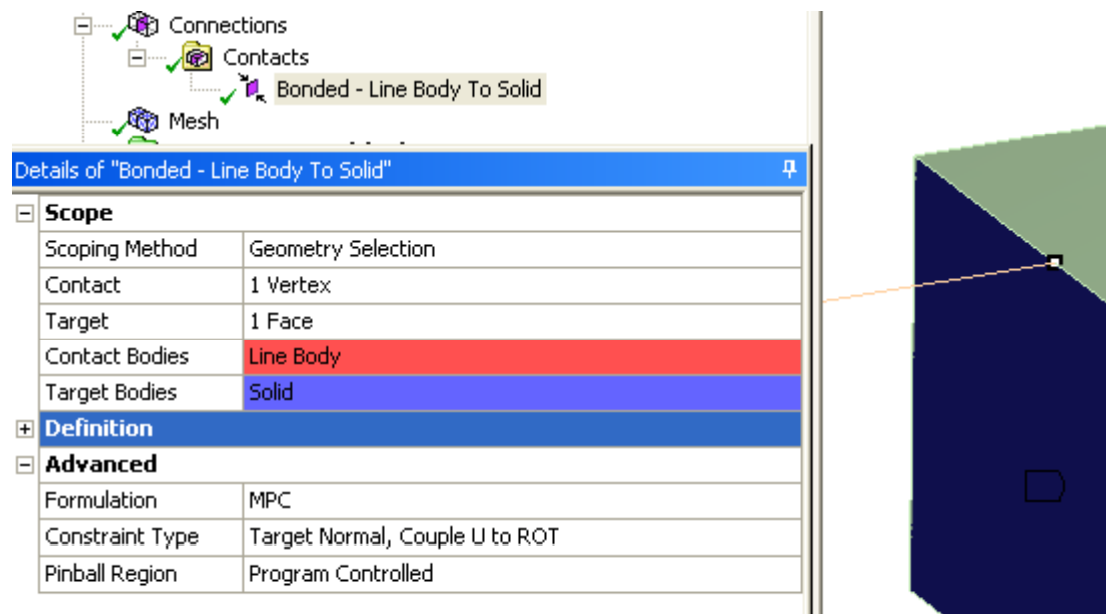
- Lower Order Beam Elements (188)
 - Mechanical Default
 - Recommended for straight beams and for combined beam/shell models when connected to lower order shells and solids (Shell 181, Solid185 etc)
- Higher Order Beams (189) are recommended for curved geometry and for combined meshes with higher order shells/solids
 - Use Mesh Details > Advanced Settings to Force Higher Order Beams (189) in Mechanical

```
finish  
/prep7  
keyopt , b_188 , 3 , 3  
finish  
/solu
```



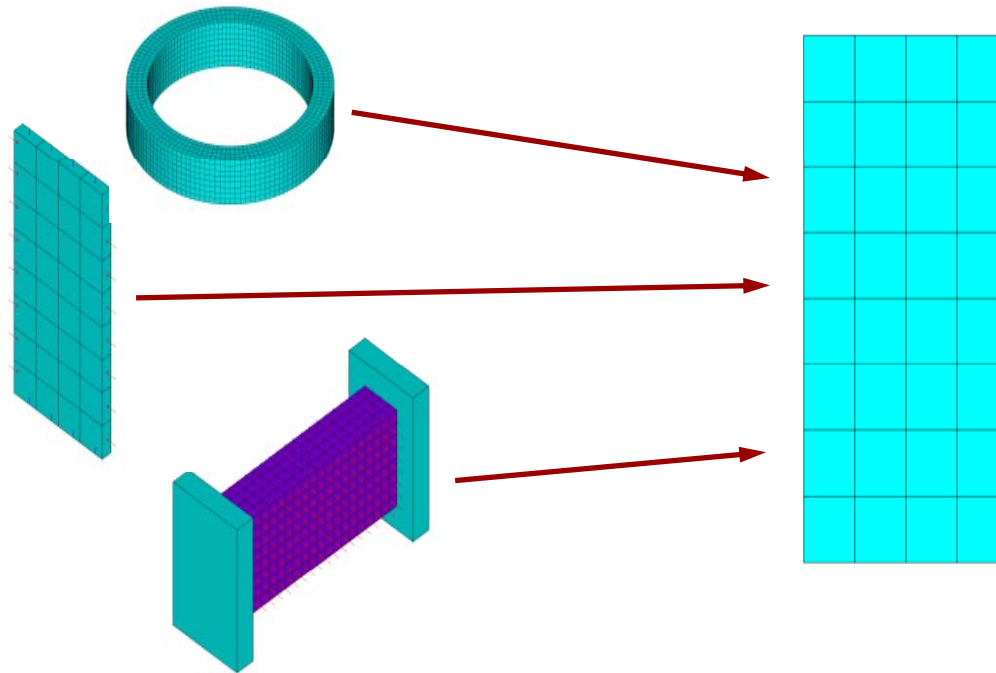
Details of "Mesh"	
Defaults	
Sizing	
Inflation	
Patch Conforming Options	
Advanced	
Shape Checking	Standard Mechanical
Element Midside Nodes	Kept

- Mechanical Spot Weld feature will automatically create beams and “spiders” to spread the loading between bodies
- Avoid connecting single beams directly to solids
 - Use MPC contact, Constraint Equations or spokes to distribute the load
 - Spoke elements with lengths equal to half the member section is an preferred modeling approach.



Why 2-d or Axisymmetric Solid Elements?

- Advantages:
 - Faster to Solve, Less data created, Easy to check / Evaluate stresses
- Disadvantages:
 - Creating the 2-d surface and correct orientation
 - Modeling approximations of 3-d features
- Common Errors
 - Not modeling @ $z=0$ with positive X for Radius
 - Selecting incorrect formulation (Plane Stress vs. Pl. Strain vs. Axisymmetric)

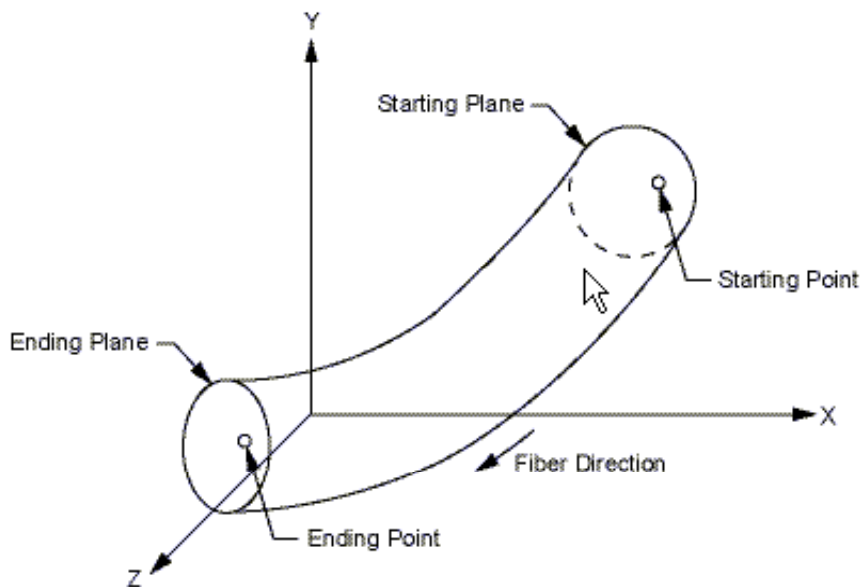


Generalized Plane Strain



- Generalized Plane Strain

- A finite deformation domain length in the z direction (Z direction strain is not required to be zero)
- Simulate 3-D deformations using 2-D options. Example – Section of a cylinder or long body under uniform Temp. Added Commands – (GSBDDATA, GSGDATA, GSSOL,GSLIST)



Length Unit	Inches
Element Control	Program Controlled
2D Behavior	Axisymmetric
Display Style	Plane Stress
Bounding Box	Axisymmetric
Properties	Plane Strain
Statistics	Generalized Plane Strain
	By Body

2D Behavior	Generalized Plane Strain
<input type="checkbox"/> Fiber Length	10. in
<input type="checkbox"/> End Plane Rotation About X	0.°
<input type="checkbox"/> End Plane Rotation About Y	0.°

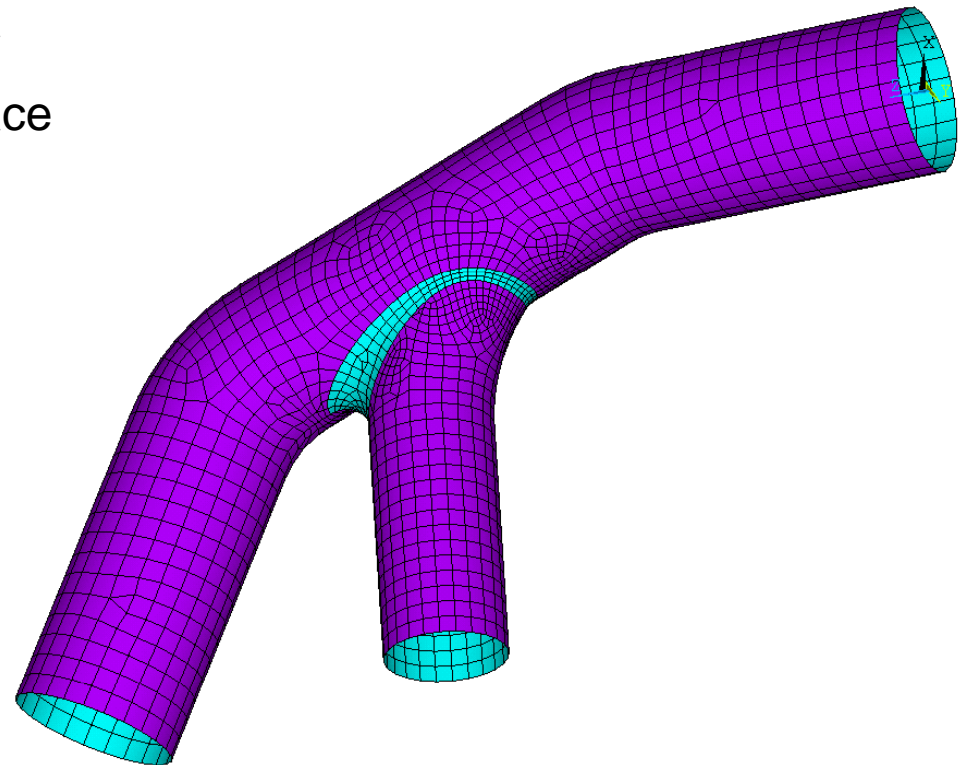


tails of "Thermal Condition"	
Scope	
Definition	
ID (Beta)	77
Type	Thermal Condition
<input type="checkbox"/> Magnitude	250. °F (ramped)

- “Free” Thermal Expansion under Thermal Loading

Why Use Shell Elements?

- Advantages:
 - Faster to Solve, No length to thickness requirements, Less data created, Forces and Moments easily obtained
- Disadvantages:
 - Difficult to define contact, normal's and connections
- Common Errors
 - Defining normal's inconsistently
 - Postprocessing the wrong surface



Why Use Shell Elements?

- Common Modeling Issues

- SHELL188: KEYOPT(3) Integration option:

- 0 -- Reduced integration with hourglass control (default)
- 2 -- Recommend Full integration with incompatible modes
- Mechanical defaults to Shell 181 - Keyopt (3) = 2

- Symmetry Boundary Conditions

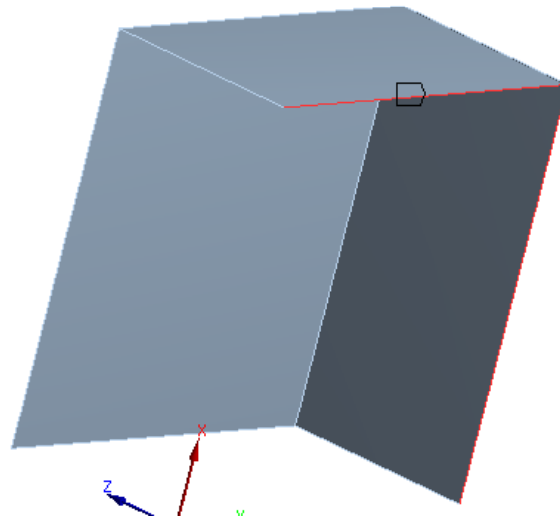
- Make sure to also constrain the in-plane rotations for symmetric surfaces

- Turn Large Deflection On

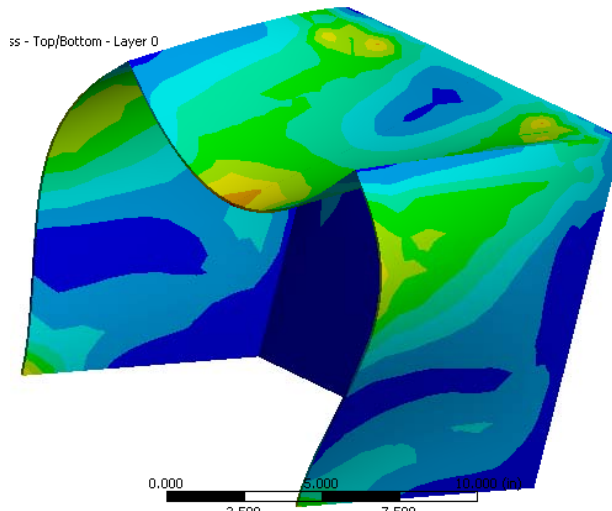
- For Pressure loads large deflection is often required since membrane stiffness is not accounted for with small deflections

Symmetry Region
10/14/2012 10:00 AM

 Symmetry Region



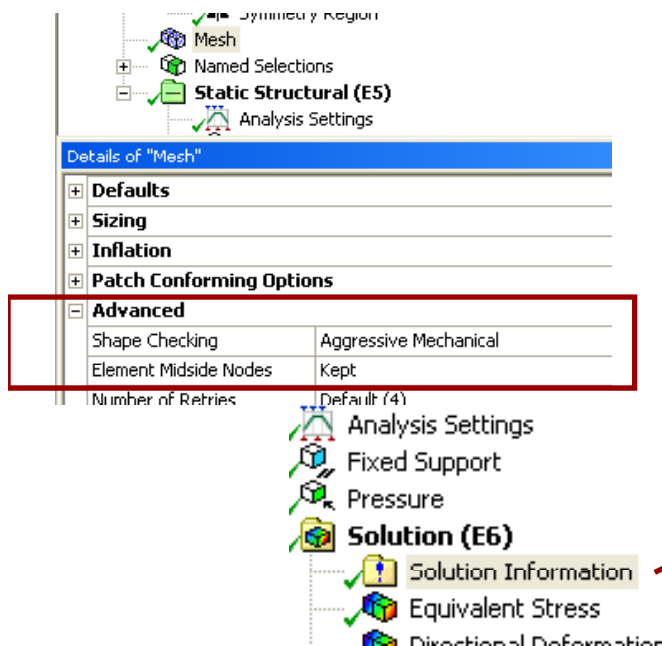
ss - Top/Bottom - Layer 0



Shell Elements Tips



- Lower Order Shell Elements (181) Mechanical Default
 - Recommended for flat bodies and for combined beam/shell models when connected to lower order beams and solids (Beam 188, Solid185 etc)
- Higher Order Shells (281) are recommended for curved geometry and for combined meshes with higher order beams/solids
 - Use Mesh Details > Advanced Settings to Force Higher Order Shells (281) in Mechanical



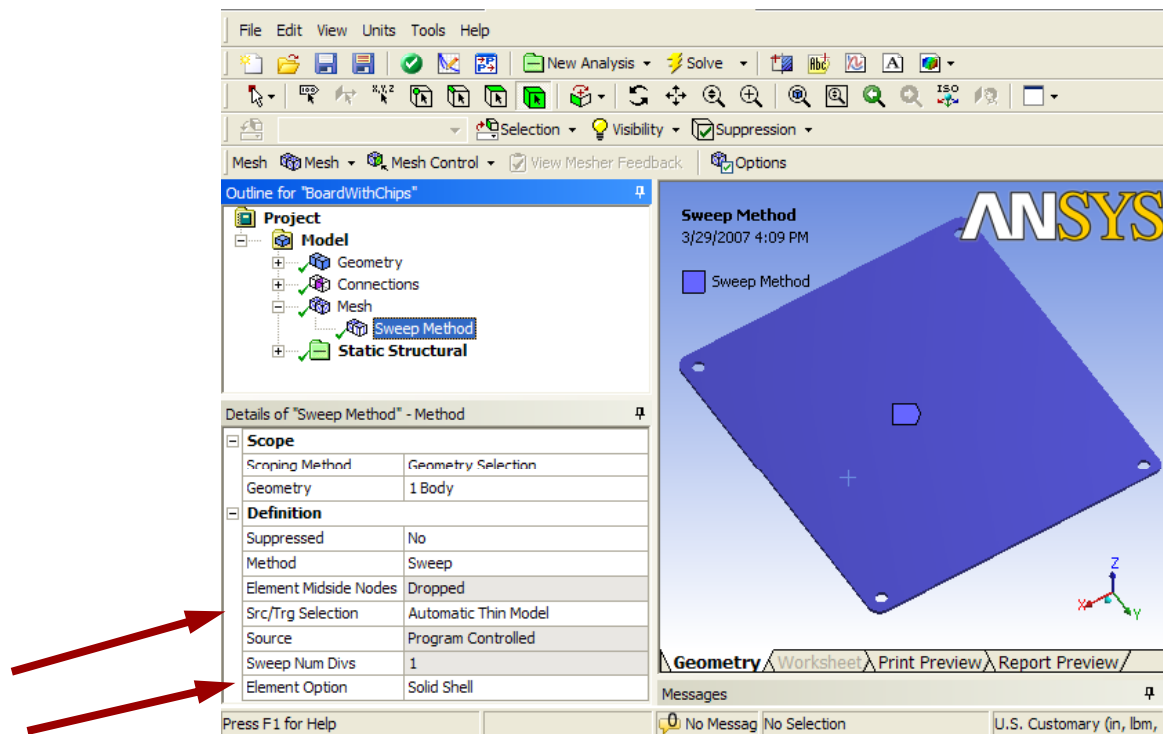
```
*** SELECTION OF ELEMENT TECHNOLOGIES FOR APPLICABLE ELEMENTS ***
--- GIVE SUGGESTIONS AND RESET THE KEY OPTIONS ---

ELEMENT TYPE      1 IS SHELL281. IT IS ASSOCIATED WITH ELASTOPLASTIC
MATERIALS ONLY. KEYOPT(8)=2 IS SUGGESTED AND HAS BEEN RESET.
KEYOPT(1-12)=      0  0  0  0  0  0  0  0  2  0  0
```

Solid Shell Elements



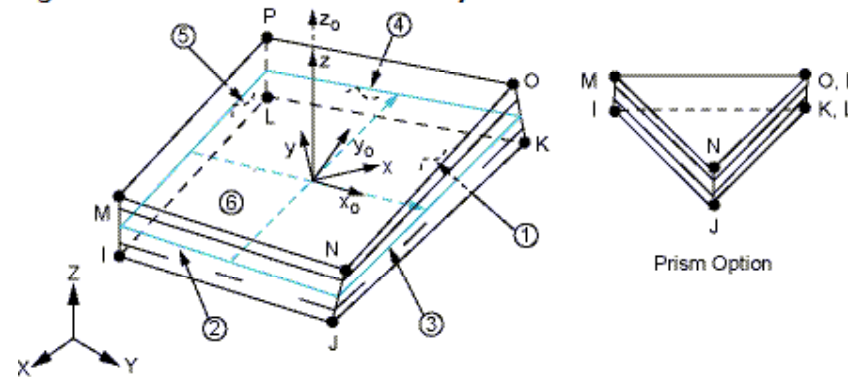
- Solid Shell (SOLSH190) elements can be used for thin solids in Mechanical.
 - Set the mesh method to Sweep.
 - Choose Src/Trg Selection: “Automatic Thin Model”.
 - Element Option: “Solid Shell”.



Why Use Solid Shell Elements?

- Advantages:
 - Faster to Solve, No length to thickness requirements, Thickness defined by geometry, Auto Contact generation available, Easy transition to standard 3-d elements, Automatically creates tapered elements
- Disadvantages:
 - Sweepable Geometry and correct Element Orientation required
- Common Errors
 - Defining normal's inconsistently. "Thin Section" must be in element Z direction
- Common Modeling Issues
 - Lower Order Elements require refined mesh to modal small radii geometry
 - Meshing of complex geometry can be difficult

Figure 190.1 SOLSH190 Geometry

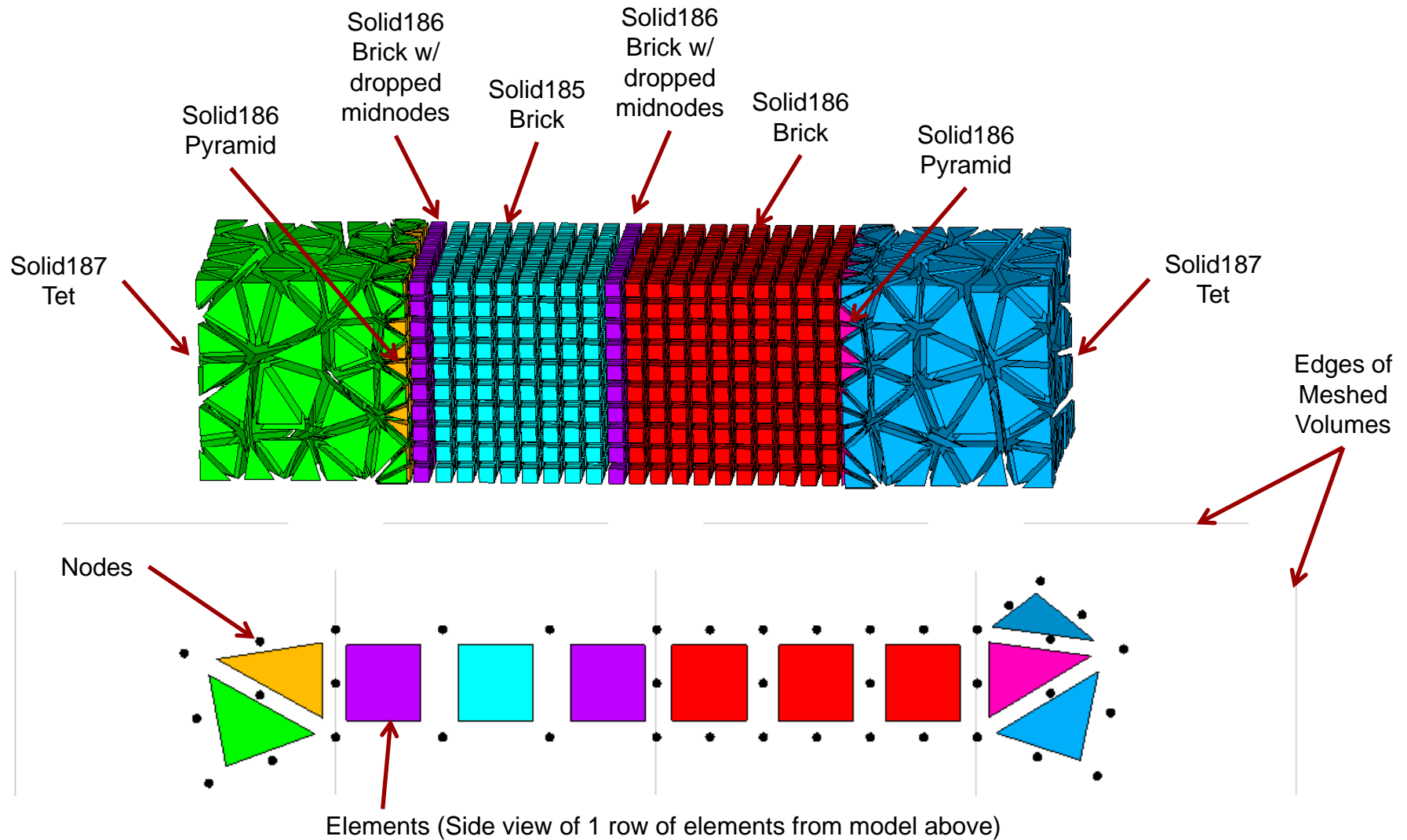


Why Use Solid Elements?



- Advantages:
 - Easy to Model, Provides 3-d geometry with results, Can include stress concentrations
- Disadvantages:
 - Computationally expensive, For thin and slender bodies may require excessive element count
- Common Errors
 - Using Singular results – stresses at sharp corners, fixed supports, point loads
- Common Modeling Issues
 - SOLID185 (Lower Order Brick): KEYOPT(3) Element technology:
 - 0 -- Full integration with B-BAR method (default)
 - 1 -- Uniform reduced integration with hourglass control
 - 2 -- Enhanced strain formulation – Recommended for Bending Problems
 - 3 -- Simplified enhanced strain formulation
 - Mechanical defaults to Keyopt (3) = 0 when midside nodes are dropped

- Mixed Order mesh transitions



Contact Elements

- Contact Element Types
 - 2D Surface-to-Surface
 - Plane Stress, Strain, Axisymmetric Elements
 - Rigid or Flex. Bodies
 - 3D Surface-to-Surface
 - Shell, Solid,-shell, Solid Elements
 - Rigid or Flex. Bodies
 - Point-to-Surface
 - Beams to shells or solids
 - Line-to-Line
 - Beam-to-Beam
 - Bending or solid-to-hollow pipe
 - Line-to-Surface
 - Beam or Shell edge to Solid
 - Node-to-Node
 - Specialty elements

CONTAC Elements	Graphic Pictorials
CONTA171 2-D 2-Node Surface-to-Surface Contact 2 nodes 2-D space DOF: UX, UY, TEMP, VOLT, AZ	
CONTA172 2-D 3-Node Surface-to-Surface Contact 3 nodes 2-D space DOF: UX, UY, TEMP, VOLT, AZ	
CONTA173 3-D 4-Node Surface-to-Surface Contact 4 nodes 3-D space DOF: UX, UY, UZ, TEMP, VOLT, MAG	
CONTA174 3-D 8-Node Surface-to-Surface Contact 8 nodes 3-D space DOF: UX, UY, UZ, TEMP, VOLT, MAG	
CONTA175 2-D/3-D Node-to-Surface Contact 1 node 2-D/3-D space DOF: UX, UY, UZ, TEMP, VOLT, AX, MAG	
CONTA176 3-D Line-to-Line Contact 3 nodes 3-D space DOF: UX, UY, UZ	
CONTA177 3-D Line-to-Surface Contact 3 nodes 3-D space DOF: UX, UY, UZ	
CONTA178 3-D Node-to-Node Contact 2 nodes 3-D space DOF: UX, UY, UZ	

Specialty Elements

- Lumped Mass - Mass21
 - Keyopt defines DOF (6 by default)
 - Set Keyopt 3=2 to reduce DOF if rotatry interia is not required
 - Make sure to specify Mass in all three directions

- Multi-Point Constraint - MPC184
 - Link, Slider, Revolute, Universal, Slot, Point-in-plane, Pin, Cylindrical, Weld, Spherical, Screw, etc.
 - Large deflection response
 - Automated Generation in WB

- Bolt Pretension – PRETS179
 - Small deflection Only
 - Use MPC184 or contact surface offset for large deflection

- Spring - (Dashpot) Elements
 - Combin14, 37, 39, 40, 214
 - Original Spring Elements
 - Combin214
 - Unsymmetrical Stiffness/Damping

MASS21 Geometry

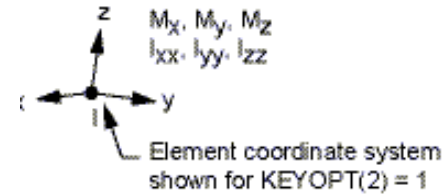


Figure 184slot.1 MPC184 Slot Joint Geometry

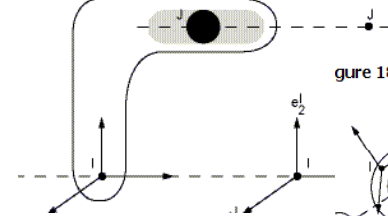


Figure 184scr.1 MPC184 Screw Joint Geometry

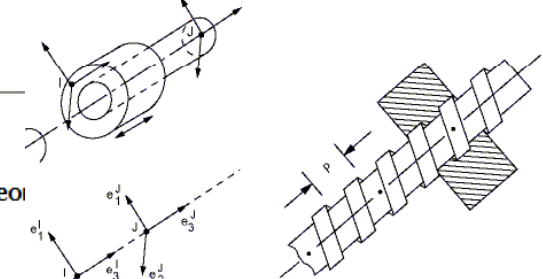


Figure 184slid.1 MPC184 Slider Geol

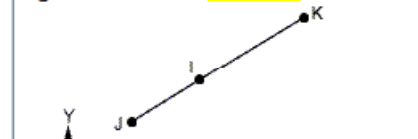


Figure 214.1 COMB1214 Geometry

